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## REVISION HISTORY

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<th>Date</th>
<th>Revision</th>
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<tr>
<td>November 2022</td>
<td>001</td>
<td>Initial release of document</td>
</tr>
<tr>
<td>January 2023</td>
<td>002</td>
<td>Reference to GitHub added (Section 3.2.3) Replaced section of incorrect code (Appendix B Example 2)</td>
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1.1 AUDIENCE

Intel® DSA is a high-performance data copy and transformation accelerator integrated into Intel® processors starting with 4th Generation Intel® Xeon® processors. It is targeted for optimizing streaming data movement and transformation operations common with applications for high-performance storage, networking, persistent memory, and various data processing applications.

This document’s intended audience includes system administrators who may need to configure Intel DSA devices and developers who want to enable Intel DSA support in applications and use libraries that provide interfaces to Intel DSA. It should be read in conjunction with the Intel® DSA Architecture Specification and documentation for SW utilities and libraries that support Intel DSA, such as accel-config/libaccel-config, Libfabric, and Intel® MPI.

1.2 GLOSSARY

<table>
<thead>
<tr>
<th>Acronym</th>
<th>Term</th>
<th>Definition</th>
</tr>
</thead>
<tbody>
<tr>
<td>BIOS</td>
<td>Basic Input Output Service</td>
<td>A protocol defined by the PCI Express* specification to support address translations by a device.</td>
</tr>
<tr>
<td>ATS</td>
<td>Address Translation Service</td>
<td>A protocol defined by the PCI Express* specification to support address translations by a device.</td>
</tr>
<tr>
<td>IOMMU</td>
<td>I/O Memory Management Unit</td>
<td>A DMA Remapping Hardware Unit as defined by Intel® Virtualization Technology for Directed I/O.</td>
</tr>
<tr>
<td>PCI</td>
<td>Peripheral Component Interconnect</td>
<td>A local computer bus for interconnecting peripheral devices with the processor/memory subsystems. PCI Express is a serial computer bus expansion standard designed to replace the PCI.</td>
</tr>
<tr>
<td>PRS</td>
<td>Page Request Service</td>
<td>When an endpoint determines that it requires access to a page for which the ATS translation is unavailable, it sends a Page Request message requesting that the page be mapped into system memory.</td>
</tr>
<tr>
<td>PASID</td>
<td>Process Address Space Identifier</td>
<td>A value used in memory transactions to convey the address space on the host of an address used by the device.</td>
</tr>
<tr>
<td>OS</td>
<td>Operating System</td>
<td>Allocates hardware resources (e.g., processor cores, memory, devices) to ensure optimal usage by multiple concurrent applications.</td>
</tr>
<tr>
<td>SVM</td>
<td>Shared Virtual Memory</td>
<td>An ability for an accelerator I/O device to operate in the same virtual memory space of applications on host processors. It also implies the ability to operate from pageable memory, avoiding functional requirements to pin memory for DMA operations.</td>
</tr>
<tr>
<td>QoS</td>
<td>Quality of Service</td>
<td>The ability of a system to provide predictable latency and bandwidth.</td>
</tr>
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</table>
Table 1. Acronym Definition (Contd.)

<table>
<thead>
<tr>
<th>Acronym</th>
<th>Term</th>
<th>Definition</th>
</tr>
</thead>
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<tr>
<td>SKU</td>
<td>Stock-Keeping Unit</td>
<td>The part number or product number that identifies an item.</td>
</tr>
<tr>
<td>WQ</td>
<td>Work queue</td>
<td>A queue in the device used to store descriptors.</td>
</tr>
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</table>

1.3 REFERENCES

Table 1-2. References

<table>
<thead>
<tr>
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<th>URL</th>
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<td>Intel® DSA Perf Micros</td>
<td><a href="https://github.com/intel/dsa-perf-micros">https://github.com/intel/dsa-perf-micros</a></td>
</tr>
<tr>
<td>Intel® Data Movement Library</td>
<td><a href="https://intel.github.io/DML">https://intel.github.io/DML</a></td>
</tr>
<tr>
<td>PCI Express* Base Specification 4.0</td>
<td><a href="http://www.pcisig.com/specifications/pciexpress">http://www.pcisig.com/specifications/pciexpress</a></td>
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<td>DPDK IDXD DMADEV driver</td>
<td><a href="https://doc.dpdk.org/guides/dmadevs/idxd.html">https://doc.dpdk.org/guides/dmadevs/idxd.html</a></td>
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<tr>
<td>SPDK IDXD driver</td>
<td><a href="https://spdk.io/doc/idxd.html">https://spdk.io/doc/idxd.html</a></td>
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<tr>
<td>accel-config and libaccel-config</td>
<td><a href="https://github.com/intel/idxd-config">https://github.com/intel/idxd-config</a></td>
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<tr>
<td>Libfabric Intel DSA support will be in the Libfabric SHM provider in libfabric version 1.17.0, targeted for release in Nov 2022.</td>
<td><a href="https://github.com/ofiwg/libfabric/blob/main/man/fi_shm.7.md">https://github.com/ofiwg/libfabric/blob/main/man/fi_shm.7.md</a></td>
</tr>
</tbody>
</table>
1.4 DOCUMENT ORGANIZATION

This document has two general sections. The first describes Intel DSA setup/configuration, and the second describes the sample code for Intel DSA.

Configuration mechanisms and settings specific to domain-specific software stacks like DPDK, SPDK, etc., are not included in this document. Please refer to the appropriate documentation for additional information.
2.1 BIOS CONFIGURATION

This document describes Intel® DSA usage with user space memory, requiring Intel® Virtualization Technology for Directed I/O (VT-d) be enabled.

2.2 LINUX KERNEL CONFIGURATION

2.2.1 Intel® IOMMU Driver

The Intel® IOMMU driver with scalable mode support (CONFIG_INTEL_IOMMU_SVM) must be enabled in the kernel configuration, as shown in Figure 2-1. If either the CONFIG_INTEL_IOMMU_DEFAULT_ON or the CONFIG_INTEL_IOMMU_SCALABLE_MODE_DEFAULT_ON options are not enabled, then "intel_iommu=on,sm_on" must be added to the kernel boot parameters.

<table>
<thead>
<tr>
<th>Option</th>
</tr>
</thead>
<tbody>
<tr>
<td>CONFIG_INTEL_IOMMU=y</td>
</tr>
<tr>
<td>CONFIG_INTEL_IOMMU_SVM=y</td>
</tr>
<tr>
<td>CONFIG_INTEL_IOMMU_DEFAULT_ON=y</td>
</tr>
<tr>
<td>CONFIG_INTEL_IOMMU_SCALABLE_MODE_DEFAULT_ON=y</td>
</tr>
</tbody>
</table>

Figure 2-1. Linux Kernel Configuration Options for Intel® IOMMU driver

2.2.2 Intel® DSA Driver

When building/installing the Linux kernel, enable the kernel configuration options shown in Figure 2-2.

<table>
<thead>
<tr>
<th>Option</th>
</tr>
</thead>
<tbody>
<tr>
<td>CONFIG_INTEL_IDXD=m</td>
</tr>
<tr>
<td>CONFIG_INTEL_IDXD_SVM=y</td>
</tr>
<tr>
<td>CONFIG_INTEL_IDXD_PERFMON=y</td>
</tr>
</tbody>
</table>

Figure 2-2. Linux Kernel Configuration Options for Intel® DSA driver

Work queues (WQs) are on-device storage to contain descriptors submitted to the device and can be configured to run in either of two modes Dedicated (DWQ) or Shared (SWQ). A SWQ allows multiple clients to submit descriptors simultaneously without the software overhead of synchronization needed to track WQ occupancy. SWQ is the preferred WQ mode since it offers better device utilization versus hard partitioning with DWQs which may result in under utilization. The Intel® DSA Driver (IDXD) with DWQ support was introduced in kernel version 5.6. The IDXD driver with SWQ support is available in Linux upstream Kernel versions 5.18 and beyond.
IDXD driver initialization can be checked using the dmesg command to print the kernel message buffer, as shown in Figure 2-3.

```
$ dmesg | grep "idxd"
idxd 0000:6a:01.0: enabling device (0144 -> 0146)
idxd 0000:6a:01.0: Intel(R) Accelerator Device (v100)
idxd 0000:6a:02.0: enabling device (0140 -> 0142)
idxd 0000:6a:02.0: Intel(R) Accelerator Device (v100)
idxd 0000:6f:01.0: enabling device (0144 -> 0146)
idxd 0000:6f:01.0: Intel(R) Accelerator Device (v100)
idxd 0000:6f:02.0: enabling device (0140 -> 0142)
idxd 0000:6f:02.0: Intel(R) Accelerator Device (v100)
idxd 0000:74:01.0: enabling device (0144 -> 0146)
idxd 0000:74:01.0: Intel(R) Accelerator Device (v100)
idxd 0000:74:02.0: enabling device (0140 -> 0142)
idxd 0000:74:02.0: Intel(R) Accelerator Device (v100)
idxd 0000:79:01.0: enabling device (0144 -> 0146)
idxd 0000:79:01.0: Intel(R) Accelerator Device (v100)
idxd 0000:79:02.0: enabling device (0140 -> 0142)
idxd 0000:79:02.0: Intel(R) Accelerator Device (v100)
idxd 0000:e7:01.0: enabling device (0144 -> 0146)
idxd 0000:e7:01.0: Intel(R) Accelerator Device (v100)
idxd 0000:e7:02.0: enabling device (0140 -> 0142)
idxd 0000:e7:02.0: Intel(R) Accelerator Device (v100)
idxd 0000:ec:01.0: enabling device (0144 -> 0146)
idxd 0000:ec:01.0: Intel(R) Accelerator Device (v100)
idxd 0000:ec:02.0: enabling device (0140 -> 0142)
idxd 0000:ec:02.0: Intel(R) Accelerator Device (v100)
idxd 0000:f1:01.0: enabling device (0144 -> 0146)
idxd 0000:f1:01.0: Intel(R) Accelerator Device (v100)
idxd 0000:f1:02.0: enabling device (0140 -> 0142)
idxd 0000:f1:02.0: Intel(R) Accelerator Device (v100)
idxd 0000:f6:01.0: enabling device (0144 -> 0146)
idxd 0000:f6:01.0: Intel(R) Accelerator Device (v100)
idxd 0000:f6:02.0: enabling device (0140 -> 0142)
idxd 0000:f6:02.0: Intel(R) Accelerator Device (v100)
```

**Figure 2-3. IDXD driver initialization messages**

Distribution kernel versions with complete IDXD driver support are shown in Table 2-1. Please refer to vendor documentation for the latest information.

**Table 2-1. Linux Operating System Vendor Intel DSA driver support**

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>SUSE Linux Enterprise Server</td>
<td>SLES 15 SP4</td>
</tr>
</tbody>
</table>
This section describes how Intel® DSA devices and WQs can be configured and enabled by a superuser before running an application that uses Intel DSA. Before describing the configuration process, Linux OS structures for Intel DSA are described to help debug configuration issues.

3.1 INTEL® DSA DEVICE ENUMERATION

3.1.1 PCI Information

Figure 3-1 shows the logical organization of an Intel DSA and cores on a fourth-generation Xeon® server processor. Depending on the processor SKU, there are one, two, or four Intel DSA devices per socket. A system with two sockets can have up to eight Intel DSA devices.
Intel DSA PCI device ID is 0x0b25. The following command lists the Intel DSA devices on the system:

```bash
$ lspci | grep 0b25
6a:01.0 System peripheral: Intel Corporation Device 0b25
6f:01.0 System peripheral: Intel Corporation Device 0b25
74:01.0 System peripheral: Intel Corporation Device 0b25
79:01.0 System peripheral: Intel Corporation Device 0b25
e7:01.0 System peripheral: Intel Corporation Device 0b25
ec:01.0 System peripheral: Intel Corporation Device 0b25
f1:01.0 System peripheral: Intel Corporation Device 0b25
f6:01.0 System peripheral: Intel Corporation Device 0b25
```

**Figure 3-2. Listing all Intel® DSA devices**

The complete lspci output for an Intel DSA device can be obtained, as shown in Figure 3-3. If the **Kernel driver in use** field within the lspci output is blank, use the `modprobe idxd` command to load the driver.

```bash
$ lspci -vvv -s 6a:01.0
6a:01.0 System peripheral: Intel Corporation Device 0b25
   Subsystem: Intel Corporation Device 0000
   Control: I/O- Mem+ BusMaster+ SpecCycle- MemINV- VGASnoop- ParErr+ Stepping- SERR+
   FastB2B- DisINTx-
   Status: Cap+ 66MHz- UDF- FastB2B- ParErr- DEVSEL=fast >TAbort- <TAbort- <MAbort- >SERR- <PERR- INTx-
   Latency: 0
   NUMA node: 0
   Region 0: Memory at 206ffff6000 (64-bit, prefetchable) [size=64K]
   Region 2: Memory at 206ffff0000 (64-bit, prefetchable) [size=128K]
   Capabilities: [40] Express (v2) Root Complex Integrated Endpoint, MSI 00
      DevCap: MaxPayload 512 bytes, PhantFunc 0
         ExtTag+ RBE+ FLReset+
      DevCtl: CorrErr+ NonFatalErr+ FatalErr+ UnsupReq- RlxOrd+ ExtTag+ PhantFunc- AuxPwr- NoSnoop+ FLReset-
         MaxPayload 128 bytes, MaxReadReq 4096 bytes
      DevSta: CorrErr- NonFatalErr- FatalErr- UnsupReq- AuxPwr- TransPend-
      DevCap2: Completion Timeout: Not Supported, TimeoutDis+, NROpPrP-, LTR+
      10BitTagComp+, 10BitTagReq+, OBFF Not Supported, ExtFmt+, EETLPPrefix+, MaxEETLPPrefixes 1
      EmergencyPowerReduction Not Supported, EmergencyPowerReductionInit- FRS-
      AtomicOpsCap: 32bit- 64bit- 128bitCAS-
      DevCtl2: Completion Timeout: 50us to 50ms, TimeoutDis-, LTR-, OBFF Disabled
      AtomicOpsCtl: ReqEn-
```
Capabilities: [80] MSI-X: Enable+ Count=9 Masked-
   Vector table: BAR=0 offset=00002000
   PBA: BAR=0 offset=00000000
Capabilities: [90] Power Management version 3
   Flags: PMEClk- DSI- D1- D2- AuxCurrent=0mA PME(D0-,D1-,D2-,D3hot-,D3cold-)
   Status: D0 NoSoftRst+ PME-Enable- Dsel=0 DScale=0 PME-
Capabilities: [100 v2] Advanced Error Reporting
   UESta: DLP- SDES- TLP- FCP- CmpltTO- CmpltAbrt- UnxCmplt- RxOF- MalfTLP- ECRC-
       UnsUpReq- ACSViol-
   UEmsk: DLP- SDES- TLP- FCP- CmpltTO- CmpltAbrt- UnxCmplt- RxOF- MalfTLP- ECRC-
       UnsUpReq+ ACSViol-
   UESvrt: DLP- SDES- TLP+ FCP- CmpltTO- CmpltAbrt- UnxCmplt- RxOF- MalfTLP+ ECRC-
       UnsUpReq- ACSViol-
   CESTa: RxErr- BadTLP- BadDLLP- Rollover- Timeout- AdvNonFatalErr-
   CEMsk: RxErr- BadTLP- BadDLLP- Rollover- Timeout- AdvNonFatalErr-
   AERCap: First Error Pointer: 00, ECRCGenCap- ECRCGenEn- ECRCChkCap- ECRCChkEn-
       MultHdrRecCap- MultHdrRecEn- TLPFxPres- HdrLogCap-
   HeaderLog: 00000000 00000000 00000000 00000000
Capabilities: [150 v1] Latency Tolerance Reporting
   Max snoop latency: 0ns
   Max no snoop latency: 0ns
Capabilities: [160 v1] Transaction Processing Hints
   Device specific mode supported
   Steering table in TPH capability structure
Capabilities: [170 v1] Virtual Channel
   Caps: LPEVC=1 RefClk=100ns PATEntryBits=1
   Arb: Fixed+ WRR32- WRR64- WRR128-
   Ctrl: ArbSelect=Fixed
   Status: InProgress-
   VC0: Caps: PATOffset=00 MaxTimeSlots=1 RejSnoopTrans-
       Arb: Fixed- WRR32- WRR64- WRR128- TWR128- WRR256-
       Ctrl: Enable+ ID=0 ArbSelect=Fixed TC/VC=fd
   Status: NegoPending- InProgress-
   VC1: Caps: PATOffset=00 MaxTimeSlots=1 RejSnoopTrans-
       Arb: Fixed- WRR32- WRR64- WRR128- TWR128- WRR256-
       Ctrl: Enable+ ID=1 ArbSelect=Fixed TC/VC=02
Shared Virtual Memory (SVM) is a usage where a device operates in the CPU virtual address space of the application accessing the device. Devices supporting SVM do not require pages that are accessed by the device to be pinned. Instead, they use the PCI Express Address Translation Services (ATS) and Page Request Services (PRS) capabilities to implement recoverable device page faults. Devices supporting SVM use PASIDs to distinguish different application virtual address spaces.

PCle capabilities and status related to SVM – ATSCtl, PASIDCtl, and PRICtl are enabled, as shown in Figure 3-4. Refer to the Address Translation section within the Intel® DSA Architecture Specification for further details on how Intel DSA utilizes the PASID, PCle, ATS, and PRS capabilities to support SVM.
SVM capability is also available in sysfs as follows:

```bash
$ cat /sys/bus/rsa/devices/rsa0/pasid_enabled
1
```

**Figure 3.5. sysfs SVM Capability**

### 3.1.2 Sysfs Directories

The Linux sysfs file system is a pseudo-file system that provides an interface to kernel data structures. The files under sysfs provide information about devices, kernel modules, file systems, and other kernel components.

The Linux driver generates the sysfs directories shown in Figure 3-6 for an example dual-socket system with a total of eight Intel DSA devices with four devices per processor. The Intel DSA and Intel® IAA devices are both managed by the IDXD device driver. The numbering of Intel DSA and Intel IAA devices depends on the number of each device in the CPU SKU. In the dual-socket example below, four Intel In-Memory Analytics Accelerator (IAA) devices are present per socket. They are named `iax{1,3,5,7,9,11,13,15}`. Correspondingly, the Intel DSA devices are named `dsa{0,2,4,6,8,10,12,14}`.

```bash
$ ls -df /sys/bus/dsa/devices/dsa*
/sys/bus/dsa/devices/dsa0   /sys/bus/dsa/devices/dsa2
/sys/bus/dsa/devices/dsa4   /sys/bus/dsa/devices/dsa6
/sys/bus/dsa/devices/dsa8
```

**Figure 3-6. Intel® DSA sysfs Directories**

### 3.2 DEVICE CONFIGURATION AND CONTROL INTERFACES

The Intel DSA device is configured through entries in the sysfs filesystem. After configuration, the device and WQ can be enabled. The driver creates a `/dev/dsa/wqD.Q` device file for every enabled WQ, where D is the Intel DSA ID, and Q is the WQ ID. Usage of the WQ device file by the application to submit work to the hardware is described in Section 4.1.

#### 3.2.1 Intel® DSA WQs/Engines/Groups

Software specifies work for the device by constructing descriptors in memory and submits the descriptor to the WQ. Shared WQs allow multiple clients to submit descriptors concurrently and are, therefore, recommended for application use.

Dedicated WQs require SW to manage flow control by keeping track of descriptors submitted and completed to ensure the WQ capacity is not overrun. Hence, they are helpful in cases where a single OS-level process uses the WQ.

An engine is an operational unit within an Intel DSA device. A group is a logical organization of a set of WQs and engines to achieve a specific QoS objective. Multiple groups can provide performance isolation between applications sharing the device. Refer to the Work Queues and Engines and Groups sections in the Intel® DSA Architecture Specification for more details on Intel DSA WQ/Engine/Group capabilities and controls.
3.2.2 Linux Interfaces

Intel DSA Groups/Engines/WQs are configured using sysfs entries created by the IDXD driver. Figure 3-7 shows the configuration and control sysfs entries for the dsa0 device. WQs are configured by a super-user and must be configured with at least a size and type. A group must be configured with at least one constituent WQ and one Engine. The configuration using the accel-config utility is described in Section 3.2.3. An Intel DSA device and associated WQs may only be enabled after configuring the corresponding Group/WQ/Engine(s).

```
ls /sys/bus/dsa/devices/dsa0
```

| cdev_major | group0.0 | max_work_queues | uevent |
| clients    | group0.1 | max_work_queues_size | version |
| cmd_status | group0.2 | numa_node | wq0.0 |
| configurable | group0.3 | op_cap | wq0.1 |
| engine0.0 | max_batch_size | pasid_enabled | wq0.2 |
| engine0.1 | max_engines | power | wq0.3 |
| engine0.2 | max_groups | read_buffer_limit | wq0.4 |
| engine0.3 | max_read_buffers | state | wq0.5 |
| errors    | max_tokens | subsystem | wq0.6 |
| gen_cap   | max_transfer_size | token_limit | wq0.7 |

Figure 3-7. Intel® DSA Device/Group/Engine/WQ configuration and control sysfs entries

3.2.3 accel-config

**accel-config** is a Linux application that provides a command line interface for Intel DSA configuration. The accel-config application and library can be installed from https://github.com/intel/idxd-config or your distribution’s package manager. It links to a shared library (libaccel-config.so) that applications can use to query and modify Intel DSA configuration. A detailed description is available on the 01.org website: https://01.org/blogs/2019/introducing-intel-data-streaming-accelerator.

accel-config can be used with text-based configuration files. Recommended configurations for a few use cases are included in the accel-config installation.

```
cd idxd-config/contrib/configs/ && ls *.conf
```

| app_profile.conf | net_profile.conf | os_profile.conf | storage_profile.conf |

Figure 3-8. Profiles included in accel-config

**app_profile.conf** is a configuration intended for user space applications and provides two groups with one SWQ and one engine each. The WQs are configured so that applications desiring to use Intel DSA for operations with a relatively small memory footprint can submit descriptors to the WQ with a smaller value of maximum transfer size configured for that WQ. This avoids head-of-line blocking, i.e., prevents
these operations from queuing. Figure 3-9 shows how to configure and enable WQs using app_profile.conf. A super-user must execute this command since only a super-user can modify sysfs entries.

```bash
$ accel-config load-config -c contrib/configs/app_profile.conf -e
Enabling device dsa0
Enabling wq wq0.1
Enabling wq wq0.0
```

**Figure 3-9. Accel-config command line with WQ configuration file**

A command line example for enabling an Intel DSA WQ with a custom configuration and saving the configuration to a file is shown in Appendix A.

accel-config can be show the current configuration using the list command, as shown in Figure 3-10.

```bash
$ accel-config list
```

**Figure 3-10. Using accel-config to verify device configuration**

### 3.2.4 WQ Device File Permissions

The accel-config command line creates WQ device files as seen in Figure 3-11.

```bash
$ ls -la /dev/dsa/wq0.0 /dev/dsa/wq0.1
  crw------- 1 root  root  240, 1 Oct  5 11:58 /dev/dsa/wq0.0
  crw------- 1 root  root  240, 0 Oct  5 11:58 /dev/dsa/wq0.1
```

**Figure 3-11. WQ device files**

The super-user must grant read-write permissions to the device file to the user/group under which the process runs.
A user can start an application that uses Intel® DSA once the superuser has configured an Intel DSA device and at least one associated WQ and enabled the user’s access to the WQ character device file (as described in section Section 3.2). The commands used to configure the device and a shared WQ are provided in Appendix A.

In this section, we walk through C program snippets to illustrate the steps needed to use Intel DSA. Complete source code listing for a C program that uses Intel DSA is provided in Appendix C.

### 4.1 SAMPLE LINUX APPLICATION

Figure 4-1 shows the steps from descriptor preparation to descriptor completion. Each step is discussed in further detail within respective sub-sections.

![Figure 4-1. Descriptor Processing Sequence](image)

#### 4.1.1 Descriptor Preparation

Sample code to prepare a *Memory Move descriptor* (as described in the *Memory Move* section within the Intel® DSA Architecture Specification) is shown in Example 4-1. Since the Block On Fault flag is zero, if a
descriptor incurs a page fault on either source or destination addresses, the operation status code indicates that the operation has completed with a page fault. The number of bytes transferred for the `memmove` operation is provided in the completion record. Please refer to Section 4.1.5 for details on the Block on Fault flag.

**Example 4-1. Descriptor Initialization**

```c
struct dsa_completion_record comp __attribute__((aligned(32)));
struct dsa_hw_desc desc = { };
desc.opcode = DSA_OPCODE_MEMMOVE;
/*
 * Request a completion – since we poll on status, this flag
 * must be 1 for status to be updated on successful
 * completion
 */
desc.flags = IDXD_OP_FLAG_RCR;

/* CRAV should be 1 since RCR = 1 */
desc.flags |= IDXD_OP_FLAG_CRAV;

/* Hint to direct data writes to CPU cache */
desc.flags |= IDXD_OP_FLAG_CC;
desc.xfer_size = BLEN;
desc.src_addr = (uintptr_t)src;
desc.dst_addr = (uintptr_t)dst;
comp.status = 0;
desc.completion_addr = (uintptr_t)&comp;
```

### 4.1.2 Descriptor Submission Portal Mapping

Before submitting a descriptor to the device, an application must open a WQ device file that was previously configured (e.g., `/dev/dsa/wq0.0`) and map into its address space, the work submission portal on that WQ. The portal may now be used to submit descriptors to the device.

A shared WQ device file can be opened by multiple processes concurrently, whereas a single process can only open a dedicated WQ device file at any given time. The `map_wq()` function in Appendix C shows the use of `accel-config` library functions to enumerate WQs, select an enabled WQ of the desired type, and map the work submission portal.

### 4.1.3 Descriptor Submission

Depending on the WQ type, the software may use either the `ENQCMD` or `MOVDIR64B` instruction for descriptor submission. The *Shared Work Queue* section within the Intel® DSA Architecture Specification describes `ENQCMD` returning a non-zero value if the descriptor is not accepted into the device. gcc10 (https://gcc.gnu.org/gcc-10/changes.html) supports the `_enqcmd()` and `_movdir64b()` intrinsics for `ENQCMD` and `MOVDIR64B` respectively via the `--menqcmd` and `--mmovdir64b` switches; for older compiler versions, equivalent code is shown in Appendix B.
Since MOVDIR64B and ENQCMD are not ordered relative to older stores to WB or WC memory, SW must ensure appropriate ordering (when required) by executing a fencing instruction such as SFENCE, preferably using a single fence for multiple updates to reduce the fencing instruction overhead.

**Example 4.2. Descriptor Submission**

```c
#include <x86gprintrin.h>

_mm_sfence();

if (dedicated)
    _movdir64b(wq_portal, &desc);
else {
    retry = 0;
    while (_enqcmd(wq_portal, &desc) && retry++ < ENQ_RETRY_MAX);
}
```

### 4.1.4 Completion Polling

The Intel DSA hardware updates the status field of the completion record when it is done processing the descriptor. The completion check is shown in Example 4-3.

**Example 4-3. Descriptor Completion Check**

```c
retry = 0;
while (comp.status == 0 && retry++ < COMP_RETRY_MAX);

if (comp.status == DSA_COMP_SUCCESS) {
    /* Successful completion */
} else {
    /* Descriptor failed or timed out
     * See the "Error Codes" section of the Intel DSA Architecture Specification for
     * error code descriptions */
}
```

A pause instruction should be added to the spin loop to reduce the power consumed by a processor.

**Example 4-4. Descriptor Completion Check with Pause**

```c
#include <x86gprintrin.h>

retry = 0;
while (comp.status == 0 && retry++ < COMP_RETRY_MAX)
    __mm_pause();
```

Further power reduction can be achieved using the UMONITOR/UMWAIT instruction sequence. UMONITOR provides an address, informing that the currently running application is interested in any
writes to a range of memory (the range that the monitoring hardware checks for store operations can be
determined by using the CPUID monitor leaf function, EAX=05H).

UMWAIT instructs the processor to enter an implementation-dependent optimized state while moni-
toring a range of addresses. The optimized state may be either a light-weight power/performance optim-
ized state or an improved power/performance optimized state. The selection between the two states is
governed by the explicit input register bit[0] source operand.

Example 4-5. UMONITOR/UMWAIT sequence to reduce power consumption while polling

```c
#include <x86gprintrin.h>

/*
 * C0.2 Improves performance of the other SMT thread(s)
 * on the same core, and has larger power savings
 * but has a longer wakeup time.
 */

#define UMWAIT_STATE_C0_2 0
#define UMWAIT_STATE_C0_1 1

retry = 0;
while (comp.status == 0 && retry++ < MAX_COMP_RETRY) {
    _umonitor(&comp);

    if (comp.status == 0) {
        uint64_t delay = __rdtsc() + UMWAIT_DELAY;
        _umwait(UMWAIT_STATE_C0_1, delay);
    }
}
```

4.1.5 Partial Completion Handling

Intel DSA supports the PCI Express Address Translation Service (ATS) and Page Request Service (PRS)
capabilities and uses ATS requests to the IOMMU to translate virtual addresses in descriptors to host
physical addresses. These translation requests can return faults due to not-present translations or a
mismatch between access permissions and the access type.

The device may encounter a page fault on:
• A Completion Record address
• The Descriptor List address in a Batch descriptor
• Readback address in a Drain descriptor
• Source buffer or destination buffer address

For the first three cases, the device blocks until the page fault is resolved if PRS is enabled; else, it is
reported as an error. For the fourth case, the device can either block until the page fault is resolved or
prematurely complete the descriptor and return a partial completion to the client, as specified by the
Block On Fault flag in the descriptor.

The Block On Fault in the descriptor is set to zero in the descriptor preparation sample code in Example
4-1. Therefore, any page fault on the source or destination addresses would cause the operation to
partially complete. The completion record reports the faulting address and the number of bytes processed completely. The application can choose between completing the operation in software and resubmitting the operation to Intel DSA after modifying the descriptor as necessary, e.g., for a memmove descriptor, SW can touch the faulting address reported in the completion record and resubmit the operation after updating the source address, destination address and transfer size fields in the descriptor. Please refer to Appendix D for further information on resubmitting descriptors for other operations.

To maximize the utilization of the device, provide equitable BW allocation when configured as a shared device, and provide comparatively better execution predictability, it is recommended to configure the WQ with Block On Fault disabled.

4.2 PROGRAMMING CONSIDERATIONS

4.2.1 Ordering/Fencing

Applications may need to guarantee ordering in descriptor execution. Please refer to the Ordering and Fencing section within the Intel® DSA Architecture Specification for details on conditions under which ordering is guaranteed and the utility of the fence flag in descriptors within a batch.

4.2.2 Destination Address in Persistent Memory

The Persistent Memory Support section of the Intel® DSA Architecture Specification describes how descriptors flags must be programmed to guarantee data persistence at the time of descriptor completion.

4.3 LIBRARY SUPPORT FOR INTEL® DSA

<table>
<thead>
<tr>
<th>Library</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Intel® DML</td>
<td>Intel has also developed an open source library Intel Data Movement Library (DML) providing both a low-level C and high-level C++ API for data processing using Intel DSA and software path in case Intel DSA is not available. The DML also includes sample applications that can help quickly enable support for Intel DSA in applications. <a href="https://intel.github.io/DML/">https://intel.github.io/DML/</a></td>
</tr>
<tr>
<td>Libfabric</td>
<td>Libfabric will include support for Intel DSA within its shared memory provider in the libfabric version 1.17.0, targeted for release in Nov 2022; this enables Intel DSA usage in HPC applications that use the Intel MPI, MPICH, OpenMPI, and MVAPICH libraries.</td>
</tr>
<tr>
<td>Intel® MPI</td>
<td>Intel MPI includes support for Intel DSA since version 2021.7; instructions for enabling Intel DSA for the shm transport used for intra-node communication are available in the Intel MPI documentation.</td>
</tr>
<tr>
<td>SPDK</td>
<td>The Storage Performance Development Kit (SPDK) provides a set of tools and libraries for writing high-performance, scalable, user-mode storage applications. SPDK support for Intel DSA is described at <a href="https://spdk.io/doc/idxd.html">https://spdk.io/doc/idxd.html</a>.</td>
</tr>
<tr>
<td>DPDK</td>
<td>DPDK is the Data Plane Development Kit with libraries to accelerate packet processing workloads running on various CPU architectures. DPDK support for Intel DSA is described at <a href="http://doc.dpdk.org/guides/dmadevs/idxd.html">http://doc.dpdk.org/guides/dmadevs/idxd.html</a>.</td>
</tr>
</tbody>
</table>
5.1 DEFINITION AND REFERENCES

The Intel® Data-Streaming Accelerator Performance Micros (Intel® DSA Performance Micros) utility allows software developers to characterize latency and bandwidth for Intel DSA operations and determine the device configuration and programming parameters that would work best for their application.

<table>
<thead>
<tr>
<th>Description</th>
<th>URL</th>
</tr>
</thead>
<tbody>
<tr>
<td>Download command ($ git clone)</td>
<td><a href="https://github.com/intel/dsa-perf-micros">https://github.com/intel/dsa-perf-micros</a></td>
</tr>
</tbody>
</table>
6.1 PERFORMANCE COUNTER REFERENCES

Intel® DSA supports performance counters to aid with the collection of information about key events occurring in different parts of the Intel DSA hardware. These counters may be useful for debug and performance tuning. The Performance Monitoring Events appendix of the Intel® DSA Architecture Specification describes events defined for different categories — WQs, Engines, Address Translation, etc.

Intel DSA performance counters can be setup and read using the Linux `perf` command (https://perf.wiki.kernel.org/index.php/Main_Page). The -e option of the `perf stat` command (https://man7.org/linux/man-pages/man1/perf-stat.1.html) can be used to program performance counters to count events.

Parameters that can be specified for Intel DSA are listed in sysfs.

```
$ ls /sys/bus/event_source/devices/dsa0/format
event  event_category  filter_eng  filter_pgsz  filter_sz  filter_tc  filter_wq
```

A single event can be read every 1s with the -I flag using the command syntax below.

```
$ perf stat -e dsa0/event_category=0x1,event=0x2/ -I 1000
```

Multiple events can be read using a comma-separated list.

```
$ perf stat -e dsa0/event_category=0x1,event=0x2/,dsa0/event_category=0x1,event=0x4/ -I 1000
```

Multiple events can be configured for a counter and each event can be constrained by a set of filters. Examples of filters are WQ, Engine, Traffic Class, Transfer Size. Below is a command line with multiple events configured for a single counter and filtered by 4KB ≤ transfer size < 16KB.

```
$ perf stat -e dsa0/event_category=0x1,event=0x6,filter_sz=0x8/ -I 1000
```

Additional information on the usage of the `perf` command is available at https://github.com/intel/dsa-perf-micros/wiki/DSA-Perfmon
A.1 STEPS

1. Configure Device

```
$ accel-config config-device dsa0
```

2. Configure Group by configuring Engine and WQ

```
$ accel-config config-engine dsa0/engine0.2 --group-id=0

$ accel-config config-wq dsa0/wq0.0 --group-id=0 --wq-size=32 --priority=1 --block-on-fault=0
--threshold=4 --type=user --name=swq --mode=shared --max-batch-size=32 --max-transfer-size=2097152
```

3. Enable Device and WQ

```
$ accel-config enable-device dsa0

$ accel-config enable-wq dsa0/wq0.0
```

4. Save Configuration to the config file

```
$ accel-config save-config -s save_config.conf
```
C FUNCTIONS FOR GCC VERSIONS WITHOUT MOVDIRB64/ENQCMD/UMWAIT/UMONITOR SUPPORT

APPENDIX B

C FUNCTIONS FOR GCC VERSIONS WITHOUT MOVDIRB64/ENQCMD/UMWAIT/UMONITOR SUPPORT

B.1 ABOUT

GCC supports the ENQCMD and MOVDIR64B since the gcc10 release with the -menqcmd and -movdir64b switches, respectively. UMONITOR and UMWAIT instructions have been supported since the gcc9 release with -mwaitpkg switch.

Example B-1. MOVDIR64B

```c
static inline void movdir64b(void *dst, const void *src)
{
    asm volatile(".byte 0x66, 0x0f, 0x38, 0xf8, 0x02\t\n" : : "a" (dst), "d" (src));
}
```

Example B-2. ENQCMD

```c
static inline unsigned int enqcmd(void *dst, const void *src)
{
    uint8_t retry;
    asm volatile(".byte 0xf2, 0x0f, 0x38, 0xf8, 0x02\t\n" "setz %0\t\n" : =r(retry) : "a" (dst), "d" (src));
    return (unsigned int)retry;
}
```

Example B-3. UMWAIT

```c
static inline unsigned char umwait(unsigned int state, unsigned long long timeout)
{
    uint8_t r;
    uint32_t timeout_low = (uint32_t)timeout;
    uint32_t timeout_high = (uint32_t)(timeout >> 32);
    asm volatile(".byte 0xf2, 0x48, 0x0f, 0xae, 0xf1\t\n" "setc %0\t\n" : =r(r) : "c"(state), "a"(timeout_low), "d"(timeout_high));
    return r;
}
```
Example B-4. UMONITOR

```c
static inline void
umonitor(void *addr)
{
    asm volatile(".byte 0xf3, 0x48, 0x0f, 0xae, 0xf0" : : "a"(addr));
}
```
C.1 STEPS

• Install the accel-config library from https://github.com/intel/idxd-config or your distribution’s package manager.
• Configure Shared WQ using the example in Appendix A. Assuming the source file is intel_dsa_sample.c. Use the command below to compile.

$ make intel_dsa_sample LDLIBS=-laccel-config

Example C-1-Intel® DSA Shared WQ Sample Application

/* Page 1/4 */
#include <stdio.h>
#include <stdint.h>
#include <unistd.h>
#include <stdlib.h>
#include <fcntl.h>
#include <string.h>
#include <sys/mman.h>
#include <sys/types.h>
#include <linux/idxd.h>
#include <accel-config/libaccel_config.h>
#include <x86intrin.h>

#define BLEN 4096
#define WQ_PORTAL_SIZE 4096

static inline unsigned int enqcmd(void *dst, const void *src)
{
    uint8_t retry;
    asm volatile(".byte 0xf2, 0x0f, 0x38, 0xf8, 0x02\t\n"
                "setz %0\t\n" : "=r"(retry) : "a" (reg), "d" (desc));
    return (unsigned int)retry;
}

static uint8_t op_status(uint8_t status)
{
    return status & DSA_COMP_STATUS_MASK;
}
/* Page 2/4 */

static void *
map_wq(void)
{
    void *wq_portal;
    struct accfg_ctx *ctx;
    struct accfg_wq *wq;
    struct accfg_device *device;
    char path[PATH_MAX];
    int fd;
    int wq_found;

    accfg_new(&ctx);

    accfg_device_foreach(ctx, device) {

        /* Use accfg_device_(*) functions to select enabled device */
        /* based on name, numa node */
        accfg_wq_foreach(device, wq) {

            if (accfg_wq_get_user_dev_path(wq, path, sizeof(path)))
                continue;

            /* Use accfg_wq_(*) functions select WQ of type */
            /* ACCFG_WQT_USER and desired mode */
            wq_found = accfg_wq_get_type(wq) == ACCFG_WQT_USER &&
                accfg_wq_get_mode(wq) == ACCFG_WQ_SHARED;

            if (wq_found)
                break;
        }

        if (wq_found)
            break;
    }

    accfg_unref(ctx);

    if (!wq_found)
        return MAP_FAILED;

    fd = open(path, O_RDWR);
    if (fd < 0)
        return MAP_FAILED;

    wq_portal = mmap(NULL, WQ_PORTAL_SIZE, PROT_WRITE, MAP_SHARED | MAP_POPULATE, fd, 0);
    close(fd);

    return wq_portal;
}
```c
/* Page 3/4 */

#define ENQ_RETRY_MAX   1000
#define POLL_RETRY_MAX  10000

int main(int argc, char *argv[]) {
    void *wq_portal;
    struct dsa_hw_desc desc = { };
    char src[BLEN];
    char dst[BLEN];
    struct dsa_completion_record comp __attribute__((aligned(32)));
    int rc;
    int poll_retry, enq_retry;

    wq_portal = map_wq();
    if (wq_portal == MAP_FAILED)
        return EXIT_FAILURE;

    memset(src, 0xaa, BLEN);
    desc.opcode = DSA_OPCODE_MEMMOVE;

    /*
     * Request a completion - since we poll on status, this flag
     * must be 1 for status to be updated on successful
     * completion
     */
    desc.flags = IDXD_OP_FLAG_RCR;

    /* CRAV should be 1 since RCR = 1 */
    desc.flags |= IDXD_OP_FLAG_CRAV;

    /* Hint to direct data writes to CPU cache */
    desc.flags |= IDXD_OP_FLAG_CC;

    desc.xfer_size = BLEN;
    desc.src_addr = (uintptr_t)src;
    desc.dst_addr = (uintptr_t)dst;
    desc.completion_addr = (uintptr_t)&comp;
```
retry:
    comp.status = 0;

    /* Ensure previous writes are ordered with respect to ENQCMD */
    __mm_sfence();

    enq_retry = 0;
    while (enqcmd(wq_portal, &desc) & enq_retry++ < ENQ_RETRY_MAX) {
        if (enq_retry == ENQ_RETRY_MAX) {
            printf("ENQCMD retry limit exceeded\n");
            rc = EXIT_FAILURE;
            goto done;
        }
    }

    poll_retry = 0;
    while (comp.status == 0 & poll_retry++ < POLL_RETRY_MAX)
        __mm_pause();

    if (poll_retry == POLL_RETRY_MAX) {
        printf("Completion status poll retry limit exceeded\n");
        rc = EXIT_FAILURE;
        goto done;
    }

    if (comp.status != DSA_COMP_SUCCESS) {
        if (op_status(comp.status) == DSA_COMP_PAGE_FAULT_NOBOF) {
            int wr = comp.status & DSA_COMP_STATUS_WRITE;
            volatile char *t;

            t = (char *)comp.fault_addr;
            wr ? *t = *t : *t;

            desc.src_addr += comp.bytes_completed;
            desc.dst_addr += comp.bytes_completed;
            desc.xfer_size -= comp.bytes_completed;
            goto retry;
        } else {
            printf("desc failed status %u\n", comp.status);
            rc = EXIT_FAILURE;
        }
    } else {
        printf("desc successful\n");
        rc = memcmp(src, dst, BLEN);

        rc ? printf("memmove failed\n") : printf("memmove successful\n");
        rc = rc ? EXIT_FAILURE : EXIT_SUCCESS;
    }

    done:
    munmap(wq_portal, WQ_PORTAL_SIZE);
    return rc;
## Appendix D

### Actions for Continuation After Page Fault

#### D.1 Description and Table

This table describes the changes software may make to a faulting descriptor to create a continuation descriptor after resolving the fault and clearing the Status field of the completion record. These steps apply to descriptors that completed with status 0x03, 0x04, 0x06, 0x1a, or 0x1f. When encountering “increase” or “decrease” in this table without a quantity, use the Bytes Completed.

<table>
<thead>
<tr>
<th>Operation</th>
<th>Recommended adjustment after partial completion</th>
</tr>
</thead>
<tbody>
<tr>
<td>Nop</td>
<td>No change. The descriptor may be resubmitted as-is.</td>
</tr>
<tr>
<td>Batch</td>
<td>Increase Descriptor List Address by Descriptors Completed × 64 and decrease Descriptor Count by Descriptors Completed. If any operations before the fault completed with status ≠ success, and any descriptor after the fault has the Fence flag set, decrease the Descriptor Count not to execute the descriptor with the Fence. If the Descriptor Count is 1, submit the descriptor as a single descriptor rather than a batch.</td>
</tr>
<tr>
<td>Drain</td>
<td>No change. The descriptor may be resubmitted as-is.</td>
</tr>
<tr>
<td>Copy</td>
<td>If Result = 0, increase source and destination addresses and decrease transfer size. If Result = 1, decrease transfer size. (No change to source and destination addresses.)</td>
</tr>
<tr>
<td>Create Delta Record</td>
<td>Increase source addresses and decrease transfer size by Bytes Completed. Increase Delta Record Address and decrease Maximum Delta Record Size by Delta Record Size. If the remaining Maximum Delta Record Size &lt; 80, don’t resubmit the descriptor; instead, treat it as completed with Result = 2. The result must be saved and combined with the Result from the subsequent completion record. Delta Record Size must be saved and combined with the Delta Record Size from the subsequent completion record. Offsets in deltas created by the continuation descriptor will be incorrect.</td>
</tr>
<tr>
<td>Apply Delta Record</td>
<td>Increase Delta Record Address and decrease Delta Record Size. (No change to Destination Address or Transfer Size.)</td>
</tr>
<tr>
<td>Dualcast</td>
<td>Increase source and destination addresses and decrease transfer size.</td>
</tr>
<tr>
<td>CRC</td>
<td>Increase source address and decrease transfer size. Fill in CRC Seed with CRC Value.</td>
</tr>
<tr>
<td>CRC with Copy</td>
<td>Increase source and destination addresses and decrease transfer size. Fill in CRC Seed with CRC Value.</td>
</tr>
<tr>
<td>DIF Check</td>
<td>Increase source address and decrease transfer size. Fill in Reference and Application Tag Seeds with the values from the complete record.</td>
</tr>
<tr>
<td>DIF Insert</td>
<td>Increase source address and decrease transfer size by Bytes Completed. Increase destination address by Bytes Completed + (Bytes Completed / Block Size) × 8. Fill in Tag Seeds with the values from the completion record.</td>
</tr>
<tr>
<td>DIF Strip</td>
<td>Increase source address and decrease transfer size by Bytes Completed. Increase destination address by Bytes Completed - (Bytes Completed / Block Size) × 8. Fill in Tag Seeds with the values from the completion record.</td>
</tr>
</tbody>
</table>
### Table D-1. SW Actions for Continuation After Page Fault (Contd.)

<table>
<thead>
<tr>
<th>Operation</th>
<th>Recommended adjustment after partial completion</th>
</tr>
</thead>
<tbody>
<tr>
<td>DIF Update</td>
<td>Increase source and destination addresses and decrease transfer size. Fill in Tag Seeds with values from the completion record.</td>
</tr>
<tr>
<td>Cache Flush</td>
<td>Increase destination address and decrease transfer size.</td>
</tr>
</tbody>
</table>
### E.1 DESCRIPTION AND TABLE

**Table E-1. Dedicated and Shared WQ Comparison**

<table>
<thead>
<tr>
<th></th>
<th>Dedicated WQ</th>
<th>Shared WQ</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Client Scaling</strong></td>
<td>A limited number of DwQs intended only for specific vertical uses (e.g., networking, storage infrastructure).</td>
<td>Can scale to a large number of clients (e.g., process, VM, container) with simultaneous Sw-lock-free work submitted to the same WQ. This is the preferred interface for all work submissions, especially when sharing the device across multiple clients/users.</td>
</tr>
<tr>
<td><strong>WQ Sharing</strong></td>
<td>Single client per DwQ and Sw tracks the number of outstanding submissions to ensure no queue overflow.</td>
<td>Sw does not need to keep track of outstanding submissions and can use the ENQCMD ISA result to identify successful vs. unsuccessful submissions.</td>
</tr>
<tr>
<td><strong>Submission Rate</strong></td>
<td>The software can stream descriptors to the device at a very high rate using MOVDIR64B ISA with low latency.</td>
<td>Rate of descriptor submission limited by ENQCMD round-trip latency (approx. 200-250ns on 4th Generation Intel® Xeon®).</td>
</tr>
</tbody>
</table>
F.1 LIST OF DEBUG AIDS

Suggestions to aid troubleshooting and debugging for commonly encountered error situations are provided below.

- Verify that VT-d is enabled in the BIOS. Run `dmesg | grep -i ACPI | DMAR`. The output should be similar to the following messages:

  ```
  $ dmesg -t | grep ACPI | grep DMAR
  ACPI: DMAR 0x000000007738f000 000550 (v01 INTEL INTEL_ID 00000001 INTL 20091013)
  ACPI: Reserving DMAR table memory at [mem 0x7738f000-0x7738f54f]
  ```

  **Figure F-1. Linux kernel ACPI subsystem messages when VT-d is enabled**

- Verify that the Linux Kernel configuration options mentioned in Section 2.2 are enabled.
- Use `lspci` to ensure the expected DSA devices exist, and the `lspci` output indicates that the "Kernel driver in use:" is set to `idxd`.
- Run `dmesg | grep -i dmar` to ensure there are DMAR (DMA remapping reporting) devices enumerated by the kernel. If VT-d is enabled in the BIOS and no DMAR devices are reported, then the IOMMU driver may not be enabled by default, reboot with "intel_iommu=on,sm_on” added to the kernel command line to enable VT-d scalable mode.
- Run `dmesg | grep -i idxd` if you see “Unable to turn on SVA feature”, VT-d scalable mode may not be enabled by default, reboot with “intel_iommu=on,sm_on” added to the kernel command line to enable VT-d scalable mode.
- On certain platforms, VT-d 5-level paging capability is disabled by the BIOS, you will see “SVM disabled, incompatible paging mode” in `dmesg` output. In this case, pass `no5lvl` on the kernel command line. This boot-time parameter disables the 5-level paging mode and forces the kernel to use 4-level paging mode.